## Under 7 and Under 8 <br> Rules

Balls size:

- $\quad$ Size 3

Number or players:

- 5 (can play with 4 )
- A team roster (game card) must be given to the referee before the game starts listing player names and numbers.


## Equipment:

- Like uniforms (shirts, socks, shorts)
- Home team wears Navy and Visitors wear White.
- If there is a conflict, Home team is required to change.
- Shoes - molded cleats or tennis shoes
- Shin guards required
- No casts
- No Jewelry


## Duration of game:

- Four 12 minute quarters. First and third quarters end when time has expired and there is a dead ball (Foul, Goal, Goal Kick, Throw In). Second and fourth quarters end when the time expires. Five minute half time.


## Substitution:

There shall be five times to substitute.

- At two of these times, substitutions are mandatory
- In the middle of the first half; and
- In the middle of the second half.
- At the other three times, substitutions may be made at the option of the coach:
- At half time.
- In case of an injured player substitution, the opposing team may also substitute (one player for each injured player substituted).
- In case of fatigue, or for individual player instruction, or to return a player after instruction at a stoppage in play (in this case, only one player may be substituted at a time on this occasion)
- Each player listed on the team roster must play a minimum of half of each half (Not referee enforced)


## Referee:

- The referee will make final decision as to whether or not to begin the match based on his judgment of field condition, the weather, or any other factors considered pertinent.
- The referee is in charge of the field and adjacent area from the time the referee arrives at the game site until the referee departs.
- The referee is empowered to terminate a game or eject a coach, player or spectator for misconduct


## Start of Play:

- If a team does not have enough players at 5 minutes after the scheduled starting time the game is terminated.
- Preliminaries
- A coin is tossed and the winner of the toss picks which goal it will attack
- The other team takes the kick off
- The team that wins the toss takes kick-off the second half
- The second half the teams change end

Kicks - (Kick Off, Goal Kick, Free Kick (Foul), Corner Kick)

- All kicks are indirect (must be touched by a second person before going in the goal)
- Kicker can't touch the ball second time on kicks without someone else touching it first.
- If double touch of a dead ball, a second chance will be given.
- Opposing players must be 6 yards away from ball


## Ball in and out of play:

- The ball is out of play when the ball has wholly crossed the goal line or touch line on the ground or in the air

Goal Keeper:

- Yes

Score:

- No score is kept

Off Sides:

- No off sides

Fouls:

- All fouls are restarted with indirect free kick
- Penalty Kick - No penalty Kick
- Hand Ball - Player deliberately handles the ball


## Throw In:

- To be a good throw in the following must happen
- Some part of both feet must stay on the ground
- The ball must be pulled back over the head completely
- The ball must be thrown over the head, not to the side
- Second chance will be given for incorrect throw

